

021106T4ADM

ANIMATION AND DIGITAL MEDIA LEVEL 6

MD/OS/AN/CR/02/6/A

Perform Hand Drawing

Mar/Apr 2025



**TVET CURRICULUM DEVELOPMENT
AND CERTIFICATION
COUNCIL**

**ASSESSMENT AND CERTIFICATION
COUNCIL (CDACC)**

PRACTICAL ASSESSMENT

INSTRUCTIONS TO ASSESSOR

1. Assess the candidate as the practical progresses observing the critical areas
2. You are required to mark the practical as the candidate perform the tasks
3. You are required to take video clips at critical points
4. Ensure the candidate has a name tag and registration code at the back and front

OBSERVATION CHECKLIST

Candidate's Name			
Candidate's Registration Code			
Assessor's Name			
Assessor's Registration Code			
Venue of Assessment			
Date of assessment			
Items to be evaluated: <i>Please award marks as appropriate. Give a brief comment on your observation.</i>	Marks available	Marks obtained	Comments
Task: Complete a comprehensive still-life composition drawing.			
Preparation			
1. Observed the still-life setup or refe for inspiration. (Award 2 Marks)	2		
2. Studied and identified key composition elements: • Landscape • Architectural buildings • Human activities (Award 1 Mark each)	3		
3. Prepared drawing materials and tools effectively (Award 2 Marks)	2		
4. Drafted a preliminary rough sketch of the layout. (Award 3 Marks)	3		

5. Ensured ergonomic workstation setup for effective work. (Award 2 Marks)	2		
Sub total	12		
Drawing Execution			
6. Sketched basic outlines using free-hand: • Straight lines • Parallel lines. • Curved lines. • Included at least two perfect shapes (circle, square) (Award 2 Marks each)	8		
7. Applied: • Stippling • Hatching • Cross-hatching • Shaded gradients (Award 2 Marks each)	8		
8. Used stumping techniques for smooth transitions between shades. (Award 3 Marks)	3		
9. Created realistic textures using shading techniques. (Award 3 Marks)	3		
10. Included at least two human figures engaged in activities. (Award 3 Marks)	3		

11. Proportions and poses were accurate using: • skeletal shapes. • solid shapes <i>(Award 2 marks each)</i>	4		
12. Captured realistic gestures and postures. <i>(Award 2 Marks)</i>	2		
13. Incorporated at least one architectural element using two-point perspective. <i>(Award 3 Marks)</i>	3		
14. Integrated all required elements into a cohesive scene. <i>(Award 3 Marks)</i>	3		
15. Demonstrated creativity and originality in design <i>(Award 3 Marks)</i>	3		
16. Refined shading, proportions, and <i>(Award 2 Marks)</i>	2		
17. Ensured all required elements were included <i>(Award 2 Marks)</i>	2		
18. Reviewed and verified perspective accuracy <i>(Award 3 Marks)</i>	3		
19. Presented an overall cohesive and visually appealing work <i>(Award 3 Marks)</i>	3		
Sub-Total	50		
Grand total	62		

ASSESSMENT OUTCOME	
The candidate was found to be: Competent ☐ Not yet Competent ☐ <i>(Please tick as appropriate)</i> <i>(The candidate is competent if the candidate obtains at least 50%)</i>	
Feedback from the Candidate:	
Feedback to the Candidate:	
Candidate Signature 	Date:
Assessor's Signature 	Date

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